

Analytical Checklist for StoryBoard Readiness

A storyboard is a detailed planning "map" specifically organizing WHAT media needs to be gathered for your digital product and HOW it will be mixed together into an effective design. Review these elements for storyboard readiness:

PROCESS

Developed an "emotional" storyline or narrative script	Yes / NOT Yet
Used an approved template	Yes / NOT Yet
Has a narration or storyline separated or "chunked" into natural segments	Yes / NOT Yet
Has segments numbered in sequence	Yes / NOT Yet

WHAT MEDIA will be needed

Has described/sketched one or more images/video clips (creates a shot list) PER segment by	
$\sqrt{\text{labeling emotional tone needed for each image in parenthesis}}$	Yes / NOT Yet
$\sqrt{\text{identifying images needed that attempt to go beyond the literal matching of content}}$	Yes / NOT Yet
√ perhaps organizing a metaphor	Yes / NOT Yet

Has described the sounds/music (creates a sound list), if any, PER segment by		
$\sqrt{\text{labeling setting, context or emotional tone for each sound/music in parenthesis}}$	Yes / NOT Yet	
identifying "flavors" of sound or music needed that attempt to go beyond the literal	Yes / NOT Yet	

Has identified enough specific details to create a collective shot AND sound list to guide media production step for the gathering, creating and editing tasks ahead

Yes / NOT Yet

HOW the MEDIA will be MIXED together

This storyboard	organizes a	rough o	or specific	design	"map"	by

$\sqrt{\text{ following or unfolding the storyline or narrative script}}$	Yes / NOT Yet
$\sqrt{\text{developing visibly a constant theme or tone}}$	Yes / NOT Yet
√ detailing images/ video/ sound/ music needs to create a formal or informal	Yes / NOT Yet
√ documenting "good enough" evidence that a planned flow of how the media	Yes / NOT Yet
is summated to be using to eath on its demonstrated	

is expected to be mix together is demonstrated

OVERALL storyboard "readiness" to begin **NEXT STEPS** of media production

Good to Go / NOT YET

Author's Learning Logs Prompt: What were the hard parts of your storyboarding process? What were the easy parts? Any surprises? What did you learn during storyboarding? What advice would you give yourself for moving forward?